

VOLVO

Time Synchronisation in Automotive E/E Centralized Architecture

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THE SOFTWARE DEFINED CAR

What does it mean?

Software defines the customer experience

Software is the main competitive differentiator

Software is the focus point for automotive innovation

Software is an OEM's main asset

What will be affected?

How we make money (Business)

How we structure the HW & SW (Architecture)

How we work (Process)

How we organize and which skills we have (Organisation)

What becomes important?

Car & Cloud integration

Continuous evolution, also after sale

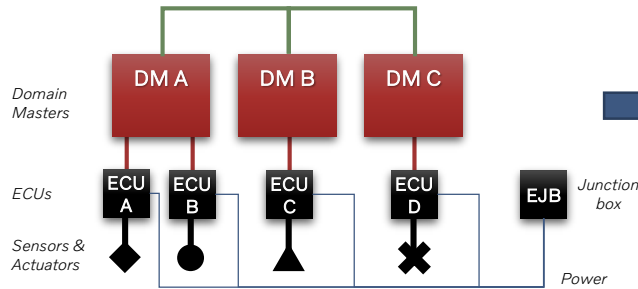
Control over the main software asset

Sustained high development speed

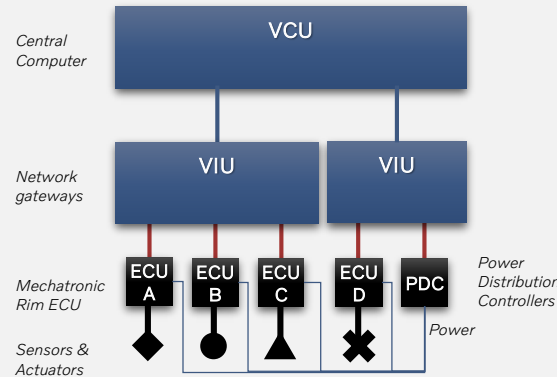


E/E evolution – Electronics & Hardware

Domain Architecture

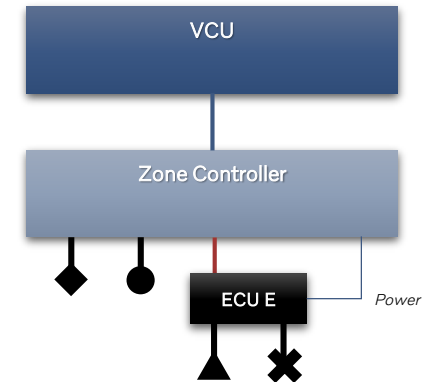


Centralized Architecture



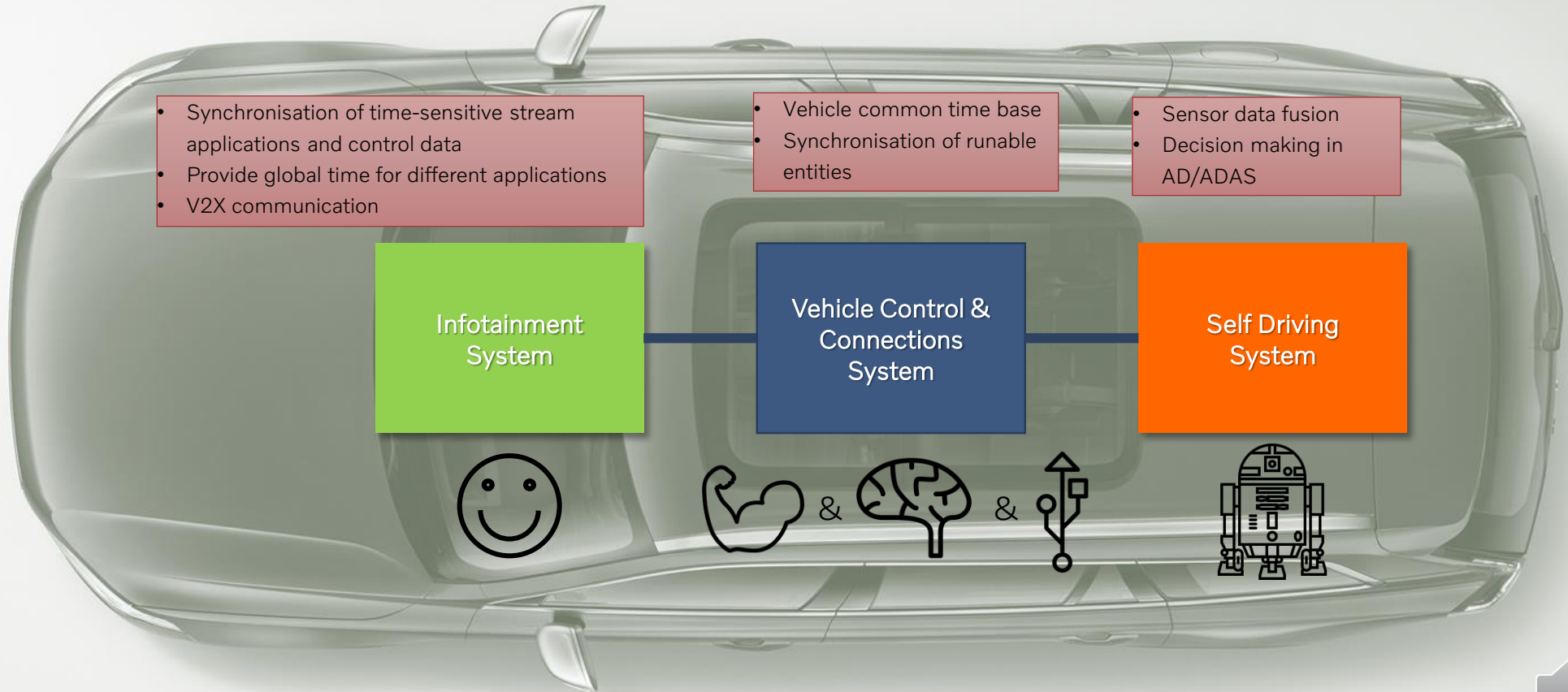
Integrating domain masters and other compute heavy ECUs into one central computer

Zonal Architecture



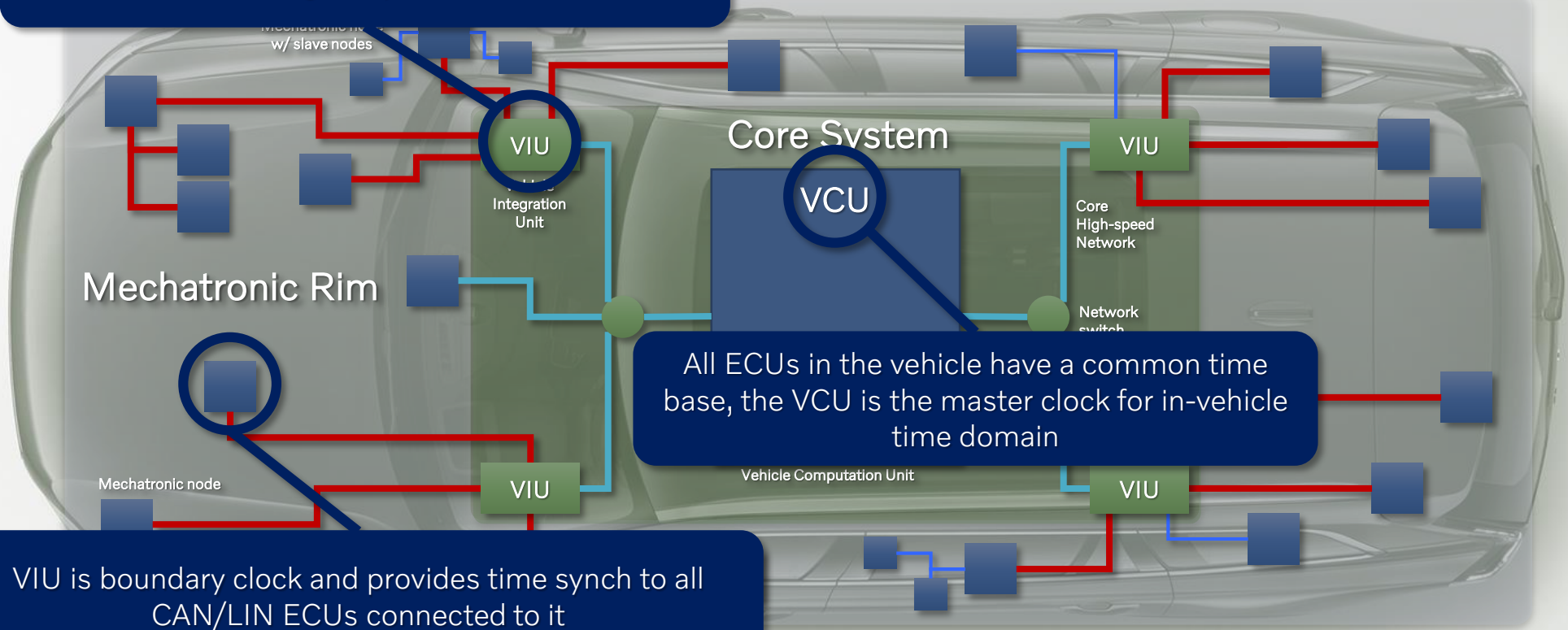
Integrating VIUs, power distribution and mechatronic ECUs into zone controllers, and integrating mechatronic ECUs with each other

The need for high precision time synch in automotive

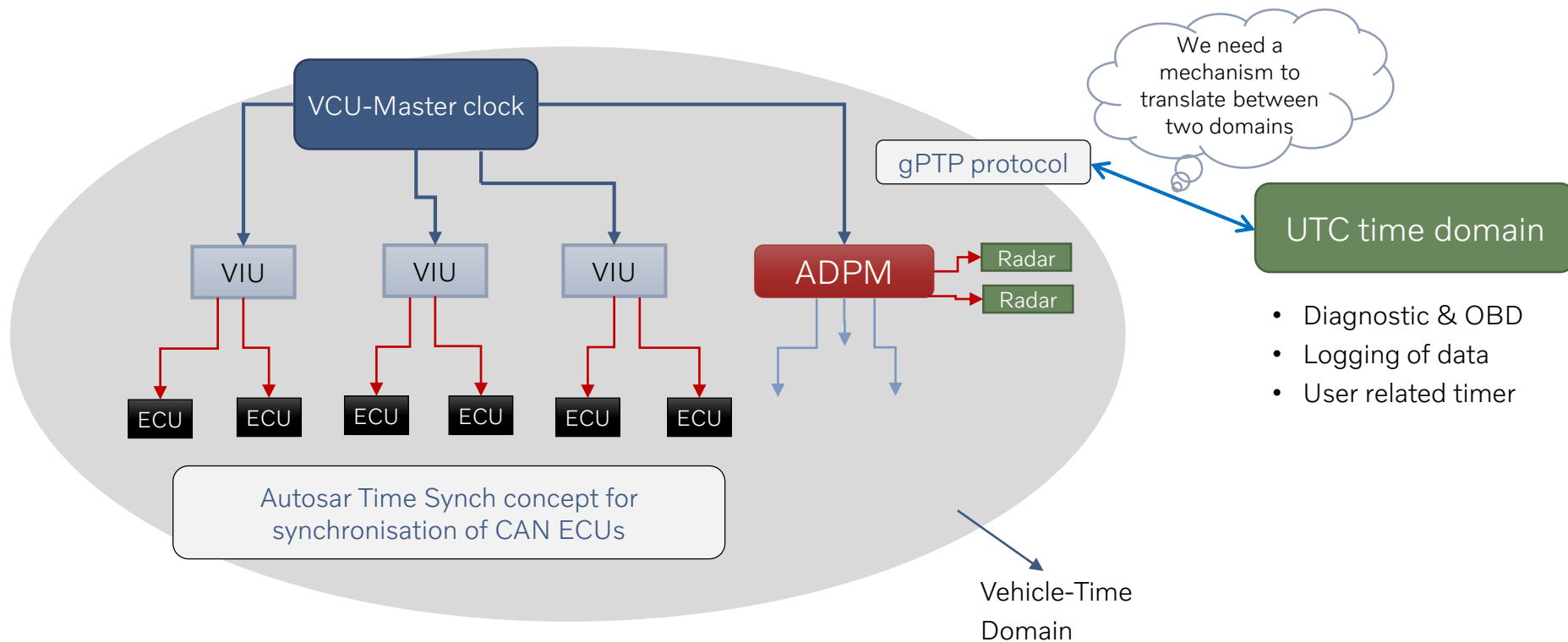


Using gPTP protocol for high precision time synch in Vehicle

All VIUs and Ethernet ECUs will receive timing information via gPTP protocol (802.1AS)

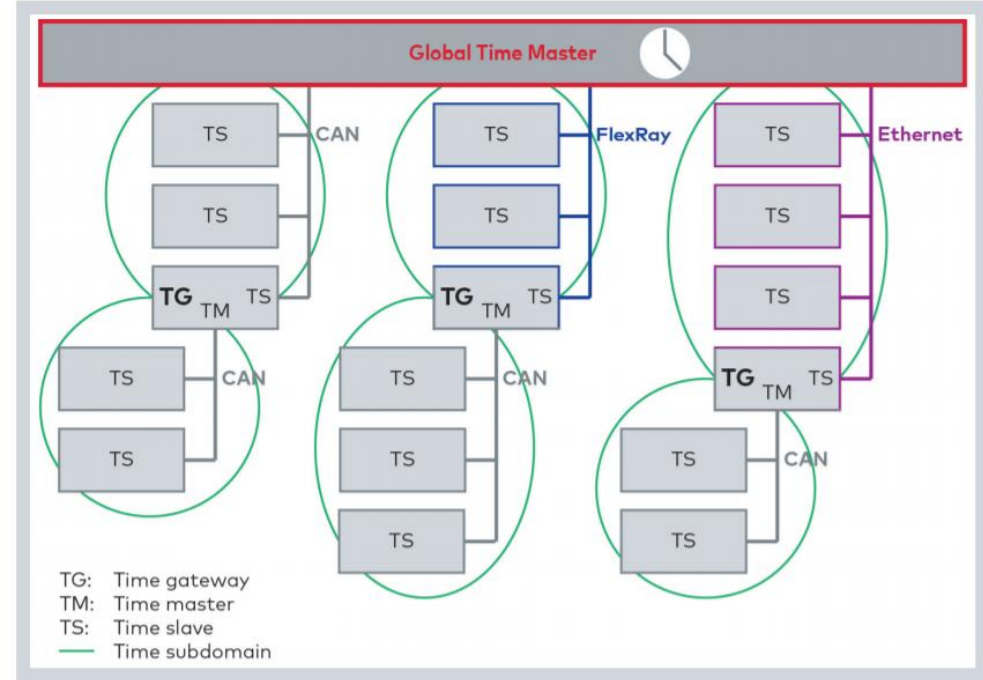


In-vehicle time hierarchy



Technologies used right now

- We follow the Avnu profile on Time Synchronisation for Automotive
- No BMCA (Best Master Clock Algorithm) is used
- Grand Master for the gPTP protocol is chosen from vehicle computational unit
- One time domain for in-vehicle
- We use Autosar Time Synch Concept



Source: vector/ AUTOSAR

Challenges and considerations

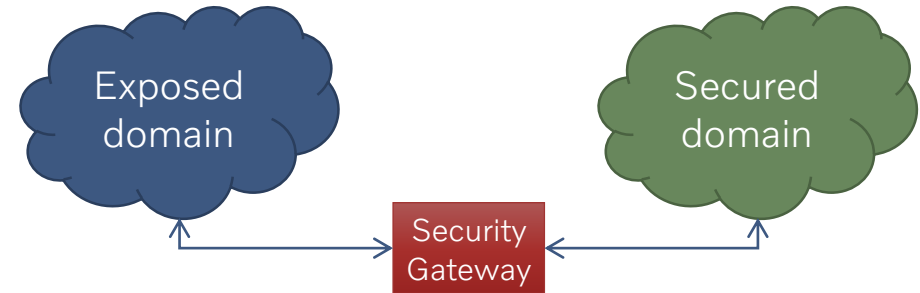
How to meet all functional safety requirements (ASIL)

- Keep data integrity high (e.g., account drifting)
- Allow E2E protection (e.g. security of time sync messages)
- Keep communication network “robust”/avoid unnecessary single points of failure
- Allow for network validation and verification

Ability to support high accuracy and precision/resolution levels

System start up time is short < 100ms

- Store (default) configurations in endpoints wherever possible to eliminate additional communication and convergence times
- If clock sync is needed during start up phase:
 - Let it startup before real-time streams are emitted without congestion by streams
 - Multiple sync messages needed at startup for consistency
Fast intervals needed for startup



Considerations

Power considerations:

- Fast re-integration after standby/sleep

Validation and diagnostic considerations

Network consideration

- Command and control traffic
- Both event based and periodic
- Gatewaying traffic between CAN-Ethernet

Implementation consideration

- Simple and low cost, easy to maintain
- Tool support is important





Thank you and questions!

